# Geographic Data Science -Lecture VIII Points

Dani Arribas-Bel

# Today

- The point of points
- Point patterns
- Visualization of point patterns

# The point of points

# Points like polygons

Points can represent "fixed" entities

- In this case, points are qualitatively similar to polygons/lines
- The goal here is, taking location fixed, to model other aspects of the data

# Points like polygons

Examples:

. . .

- Cities (in most cases)
- Buildings
- Polygons represented as their centroid

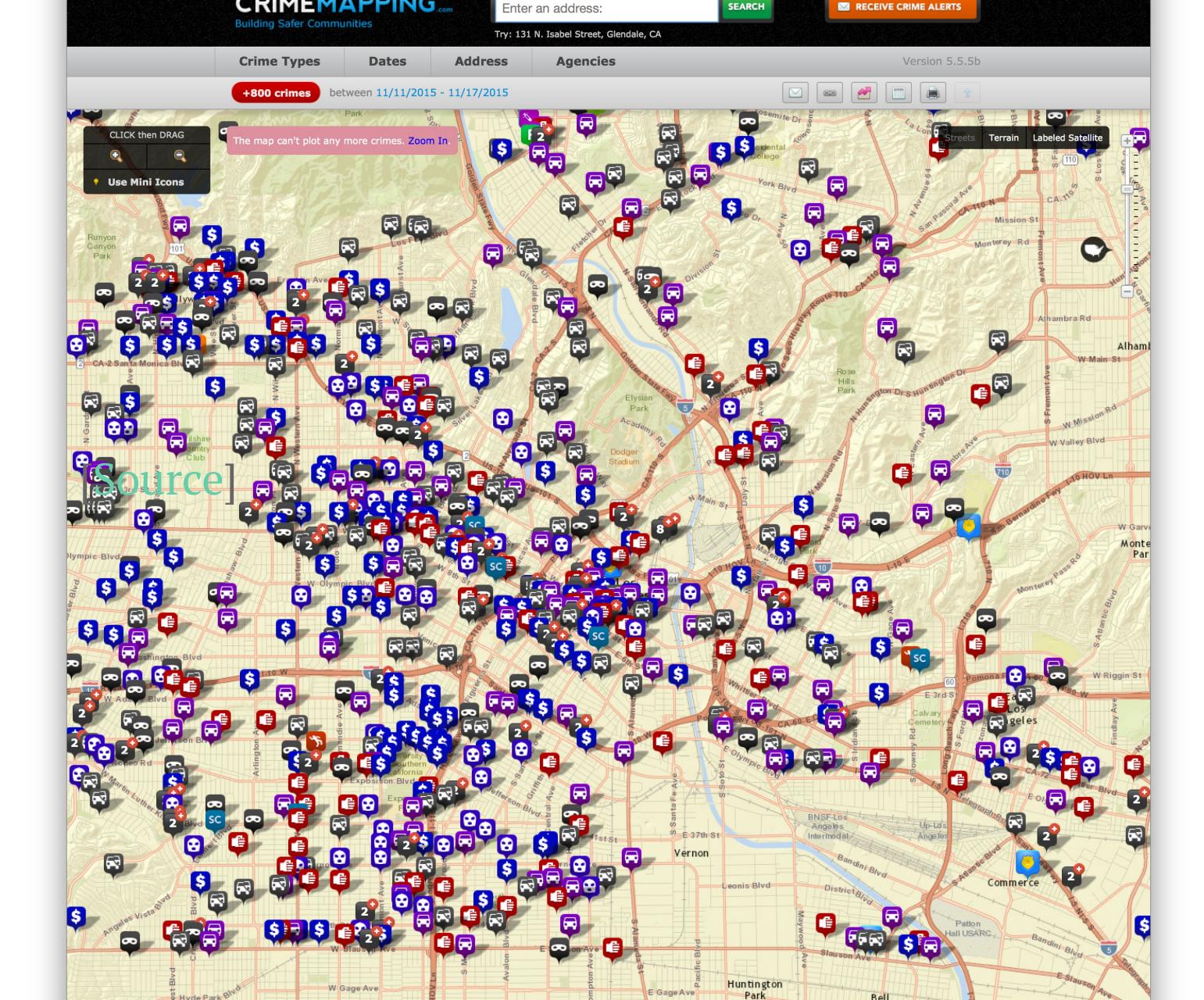
# When points are not polygons Point data are not only a different geometry than

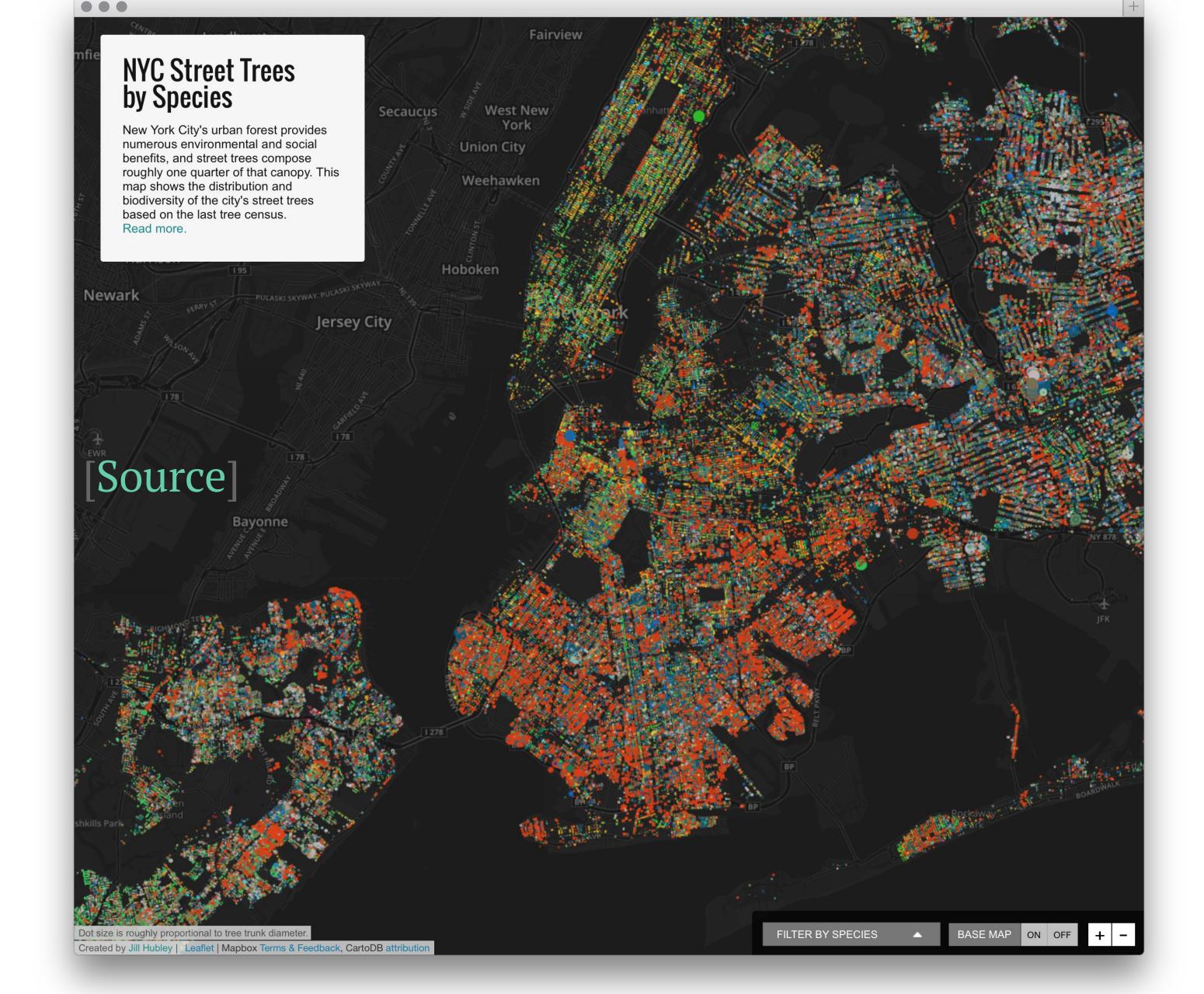
polygons or lines...

... Points can also represent a fundamentally different way to approach spatial analysis

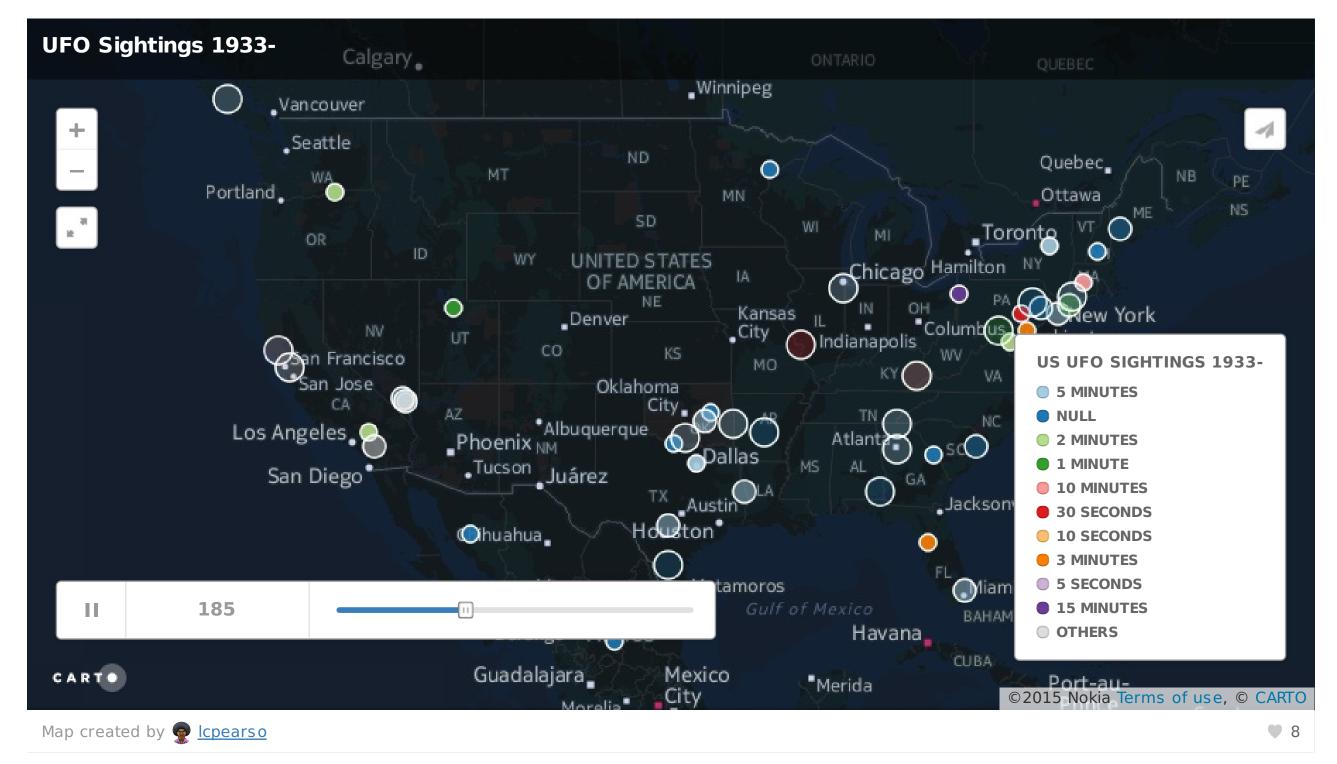
# Points unlike polygons

## A few examples...





# UFO Sightings (1933-)



# Geo-tagged tweets



## Point patterns

# Point patterns

Distribution of points over a portion of space

Assumption is a point can happen anywhere on that space, but only happens in specific locations

- Unmarked: locations only
- Marked: values attached to each point

### **Point Pattern Analysis**

Describe, characterize, and explain point patterns, focusing on their generating process

- Visual exploration
- Clustering properties and <u>clusters</u>
- Statistical modeling of the underlying processes

### Visualization of PPs



# Visualization of PPs

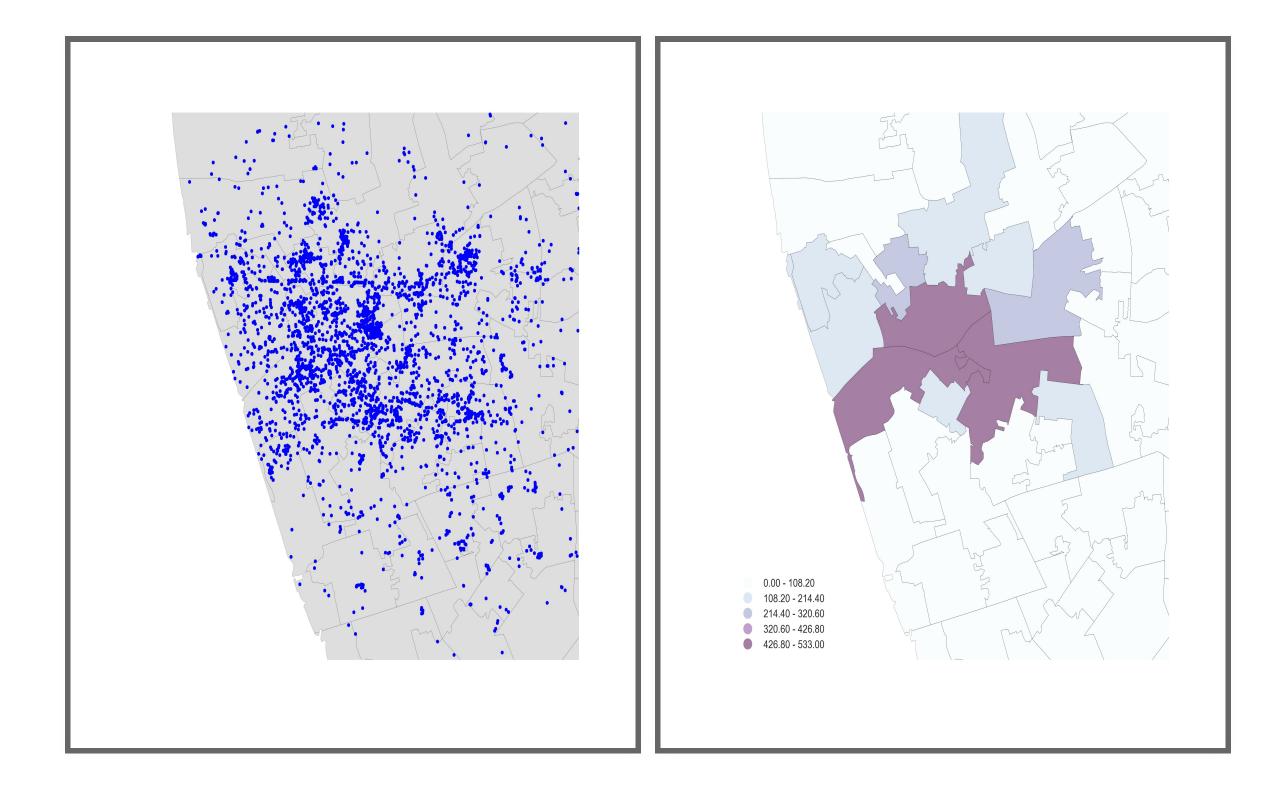
Two routes (today):

- Aggregate ↔ "Histogram"
- Smooth  $\leftrightarrow$  KDE

# Aggregation

Points meet polygons

Use polygon boundaries and count points per area [Insert your skills for choropleth mapping here!!!] But, the polygons need to "make sense" (their delineation needs to relate to the point generating process)

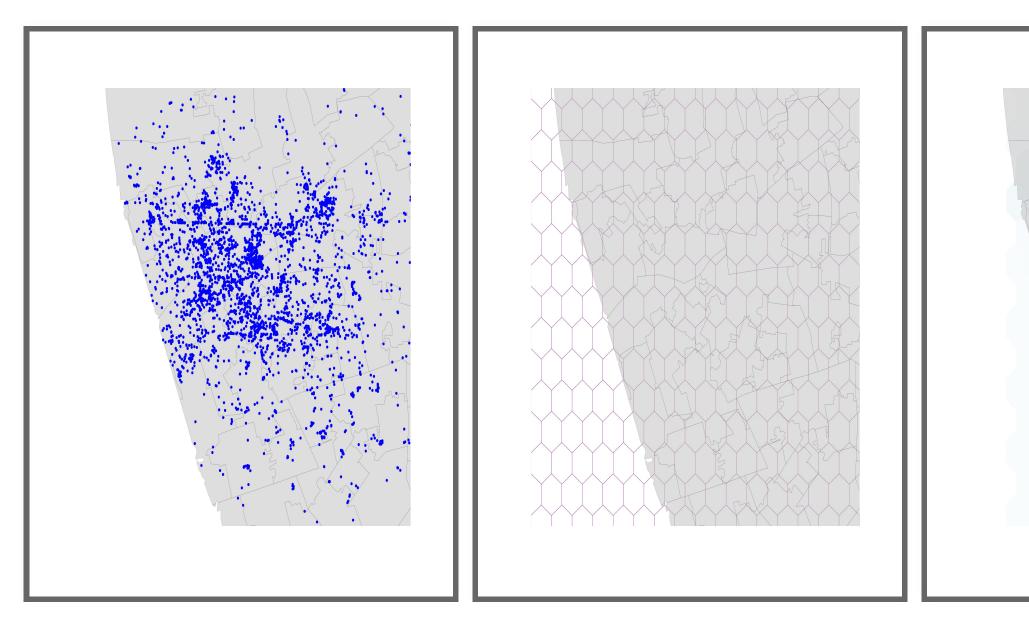


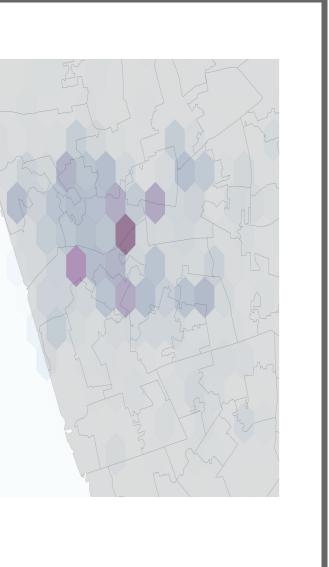
# Hex-binning

If no polygon boundary seems like a good candidate for aggregation...

...draw a hexagonal (or squared) tesselation!!! Hexagons...

- Are regular
- Exhaust the space (Unlike circles)
- Have many sides (minimize boundary problems)





### But...

(Arbitrary) aggregation may induce MAUP (see Lecture 4)

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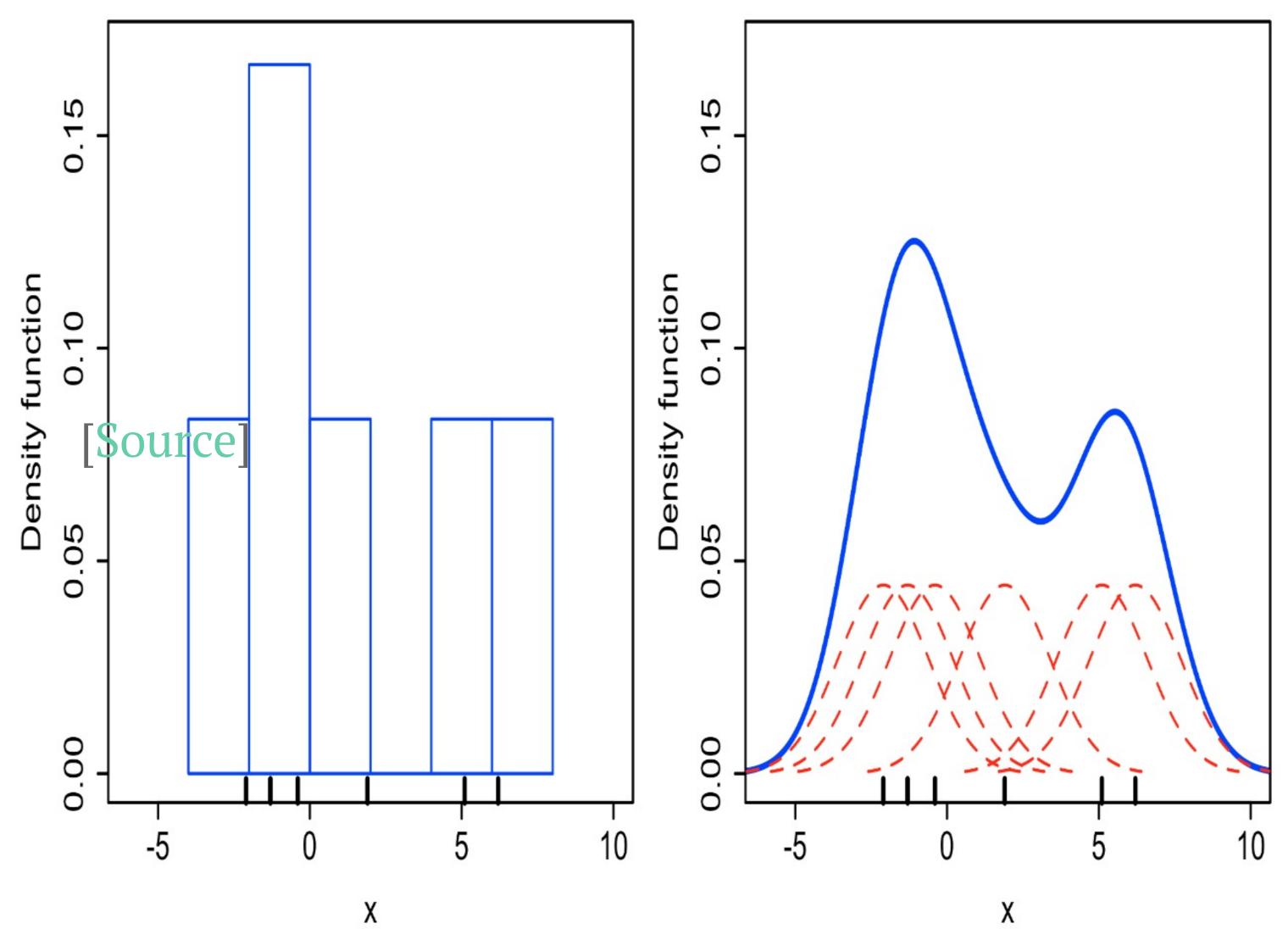
Points usually represent events that affect only part of the population and hence are best considered as rates (see Lecture 4)

## Kernel Density Estimation

# Kernel Density Estimation

Estimate the (continuous) observed distribution of a variable

- Probability of finding an observation at a given point
- "Continuous histogram"
- Solves (much of) the MAUP problem, but not the underlying population issue



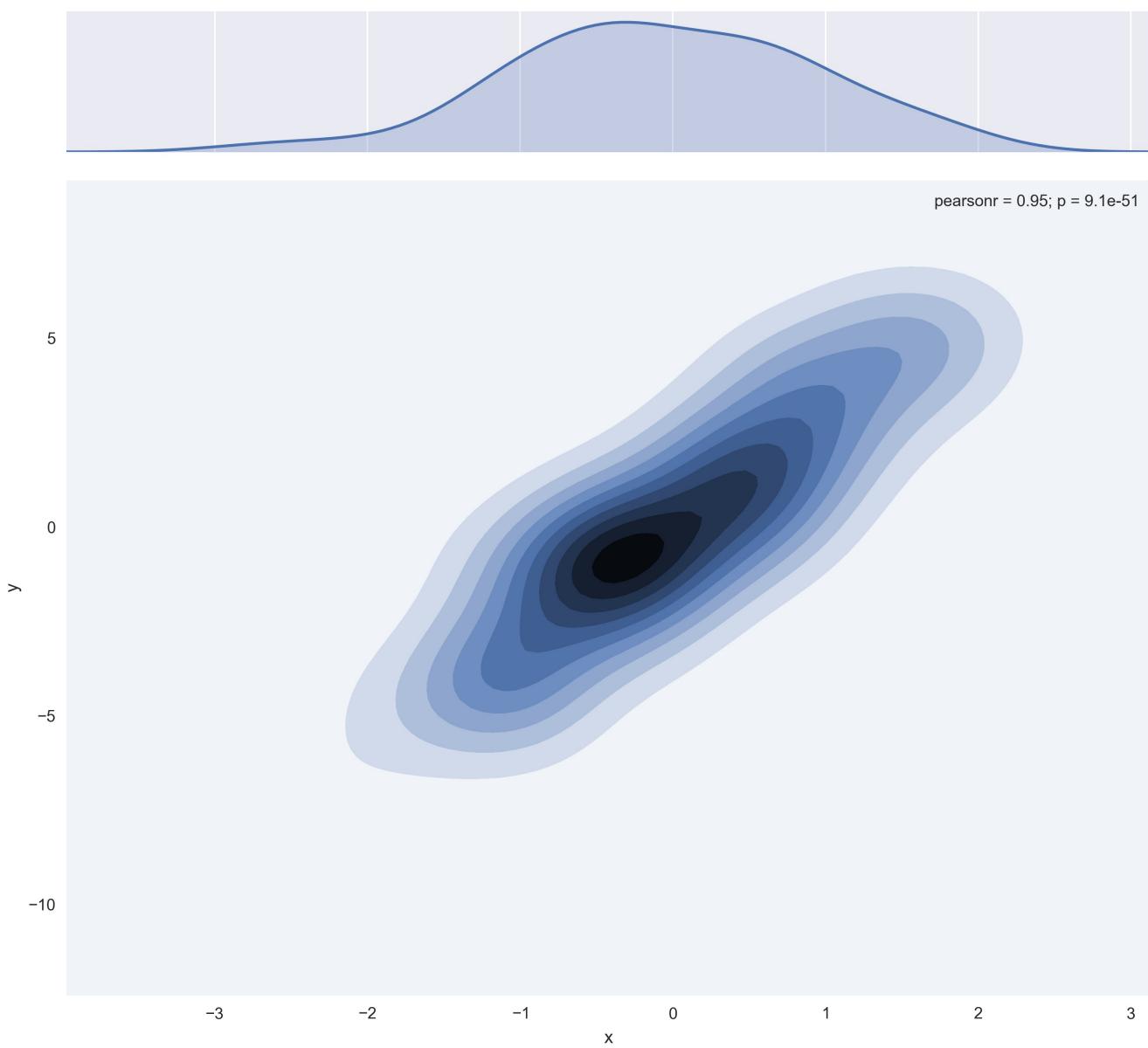
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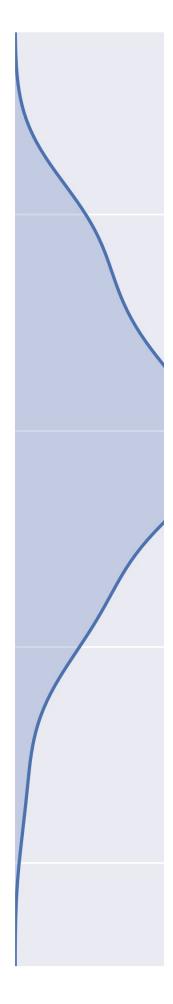
# **Bivariate (spatial) KDE** Probability of finding observations at a given point in

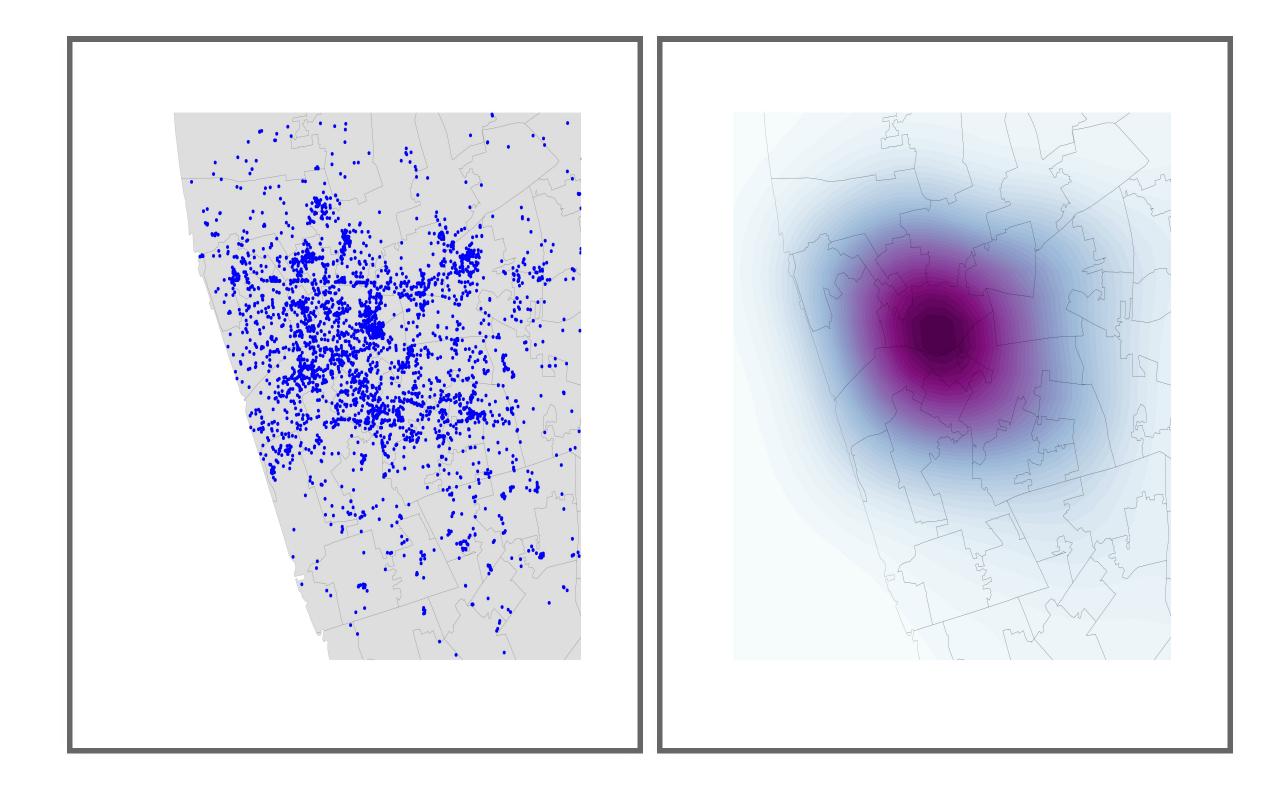
Probability of finding observations at a g space

- Bivariate version: distribution of pairs of values
- In space: values are coordinates (XY), locations
- Continuous "version" of a choropleth

### rs of values , locations







# Finding clusters of PPs



### Concentrations/agglomerations of points over space, significantly more so than in the rest of the space considered

Huge literature spanning spatial analysis, statistics and computer science. Today, we'll look at...

Density
Based
Spatial
Clustering of
Applications with
Noise





# DBSCAN

(Additional) Pros:

- Not necessarily spatial
- Very fast to run so  $\rightarrow$  scales relatively well  $\rightarrow$ applicable to large datasets

(Additional) Cons:

- Not based on any probabilistic model (no inference)
- Hard to learn about the underlying process



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